

GAMES PROFESSIONAL PLACEMENTS

About the program:

The Games Professional Placement program offers financial support to enable [Victorian](#) games companies to engage a [Victorian](#) practitioner, to increase the skills, professional experience and opportunities in our local industry.

Film Victoria is committed to increasing the number of women in the games industry, therefore in 2017/18, this program will only be available to games companies who can commit to filling the placement with a female practitioner.

Program structure:

- / Companies apply to Film Victoria, outlining the placement opportunity, wage and the skills and experience they require from a practitioner to undertake the role
- / If the company's application is successful they have three months to secure an appropriate candidate for the role
- / The company is responsible for advertising the role, receiving applications and selecting a candidate
- / Companies will be required to demonstrate to Film Victoria that their selected candidate meets the eligibility criteria and that the wage is in accordance with award rates before funds are granted
- / Placement opportunities would typically be for a period of six months or more.

Before applying:

- / Read these guidelines and the [Terms of Trade](#) which set out the core terms on which Film Victoria conducts its business. Terms [underlined in green](#) appear in the [website glossary](#)
- / Read Film Victoria's [Gender & Diversity Statement](#). Film Victoria is committed to working with stakeholders to increase the representation of women practitioners working across all disciplines in the Victorian Screen industry
- / Check eligibility and the deadline dates
- / Review the [online application form](#)
- / Contact [Liam Routt](#), Manager – Games and Digital Content.

Available funding:

- / Film Victoria will contribute up to \$20,000 as a grant to the host company for the candidate's wage
- / Host companies must match Film Victoria's contribution, at a minimum, and will be responsible for paying all required employee entitlements and insurances.

Eligibility:

To apply, companies must:

- / Be based in, and operating out of [Victoria](#)
- / Be predominantly working in games development, publishing and/or marketing.

To be eligible to undertake a placement, candidates must:

- / Be a graduate of relevant post-secondary study or have the basic industry experience necessary to fulfil the placement
- / Be a female [Victorian resident](#).

The proposed placement may be in any appropriate role within the company.

Exclusions:

- / Potential candidates already engaged as an employee, contractor or practitioner with the host company or a related entity of the company are not eligible to apply to the host company through this program
- / Practitioners who are a previous recipient of a placement, fellowship or internship from Film Victoria are not eligible to apply.

Assessment and timelines:

Funding is competitive. When assessing applications Film Victoria will consider whether companies offering placements:

- / Have sufficient experience in producing games content and throughput of production
- / Have the relevant experience necessary to deliver a meaningful placement opportunity and provide sufficient support to the candidate undertaking the placement
- / Are able to provide candidates with the opportunity to gain relevant experience and expertise OR will be able to enhance the existing skill level within the company by the engagement of a highly skilled candidate
- / Are in accordance with the applicable award rates and comply with all applicable laws relevant to the employment of the candidate.

Companies can expect to be advised of the outcome of applications within six weeks of the application deadline.

Successful applicants:

- / Will receive an agreement which will specify conditions, including how the grant will be cashflowed, and the deliverables required
- / The conditions may include (but are not limited to) the details of the selected candidate and proof of their eligibility for this program.

Contacts:

Initial queries:

Program Services Officer, [Nathan Hernandez](#) 03 9660 3240

Program Manager:

Manager – Games and Digital Content, [Liam Routt](#) 03 9660 3224.