

VICTORIAN SCREEN INCENTIVE VFX



Experience the excitement of working with Victoria's world-renowned VFX studios, including global companies Method Studios and Luma Pictures, who have created award-winning VFX on some of the world's most recognised productions, such as *Spider-Man: Far from Home*, *Captain Marvel*, *Black Panther*, *Aquaman* and *Game of Thrones*.

Melbourne's studios undertake total VFX work or smaller packages as well as work as part of an integrated global team. Our highly skilled and experienced artists are dedicated to delivering the perfect shot every time.

Victorian Screen Incentive

The Victorian Screen Incentive (VSI) is a grant-based incentive that supports projects to undertake VFX in Victoria.

Is my project eligible?

Projects undertaking VFX only must spend at least **AU\$1 million** in Victoria. Projects undertaking VFX alongside other post-production elements must spend at least AU\$500,000 in Victoria.

Projects must be a film or series that is fully financed, with genuine marketplace interest for commercial release or distribution.

How much can I apply for?

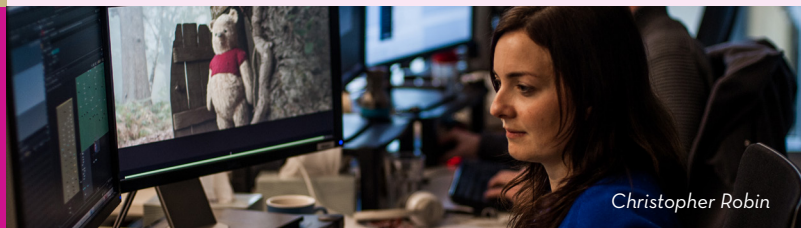
Film Victoria provides competitive grant offers on a project-by-project basis calculated as a percentage of the Qualifying Victorian Expenditure (QVE).

The incentive operates as a simple grant that is paid in milestones upon completion of the project.

Grants can be combined with the Australian Screen Production Incentive through the PDV Offset, Location Offset, Location Incentive, Official Co-production and Producer Offset.



Method Studios won a VFX Emmy Award for their work on the 'Battle of the Bastards' scene in season six of *Game of Thrones*.



To discuss your next project, contact your team in Victoria



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Learn more at
film.vic.gov.au/VSI
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